PROJECT – SPRINT 1

LETI-ESOFT ▸ 2025-2026

User stories are used to specify the main goals of each sprint. They are presented from the perspective of system users and their respective roles. Additionally, the Project Manager role is used to capture requirements that are not directly associated with any specific system user.

1 User stories applicable to all sprints

US01 - As Project Manager, I want the team to update all existing artifacts during each sprint to accurately reflect any changes in business needs or requirements. [Priority: High]

US02 - As Project Manager, I want the team to elaborate, for each user story, all relevant artifacts covering the main development activities: requirements engineering, analysis, design, testing, and implementation. [Priority: High]

2 User stories for Sprint 1

US03 - As Project Manager, I want the team to setup its own working environment (e.g. repository). [Priority: High]

US04 - As Project Manager, I want the team to construct a glossary for the current project. [Priority: High]

US05 - As Project Manager, I want the team to investigate the project's functional and non-functional requirements and capture them using both a Use Case Diagram and a Supplementary Specification document. [Priority: High]

US06 - As Project Manager, I want the team to elaborate a domain model that reflects its understanding of the application domain. [Priority: High]